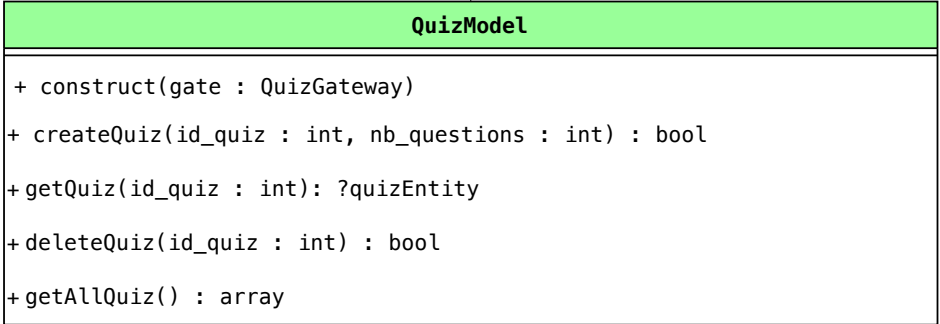
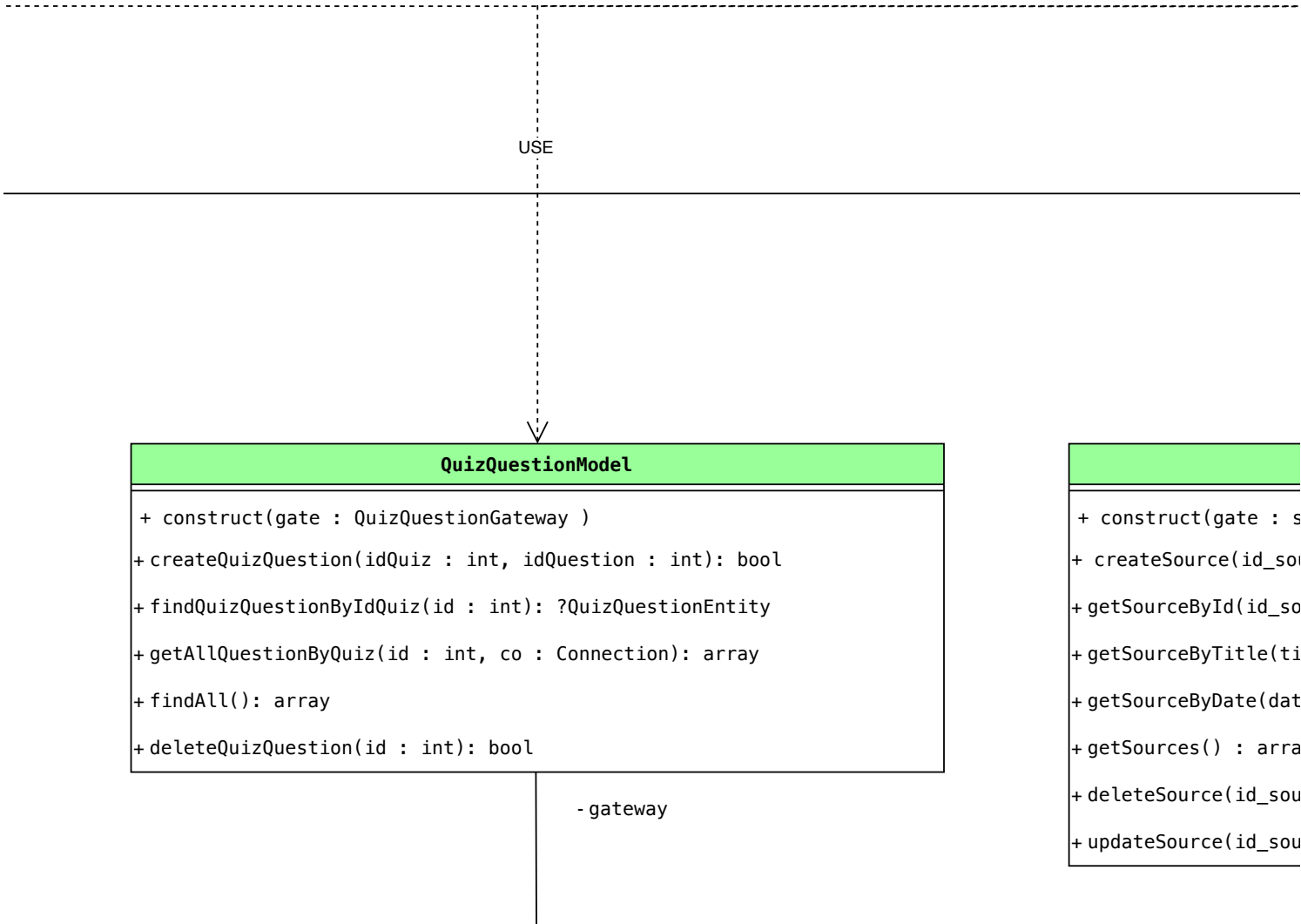


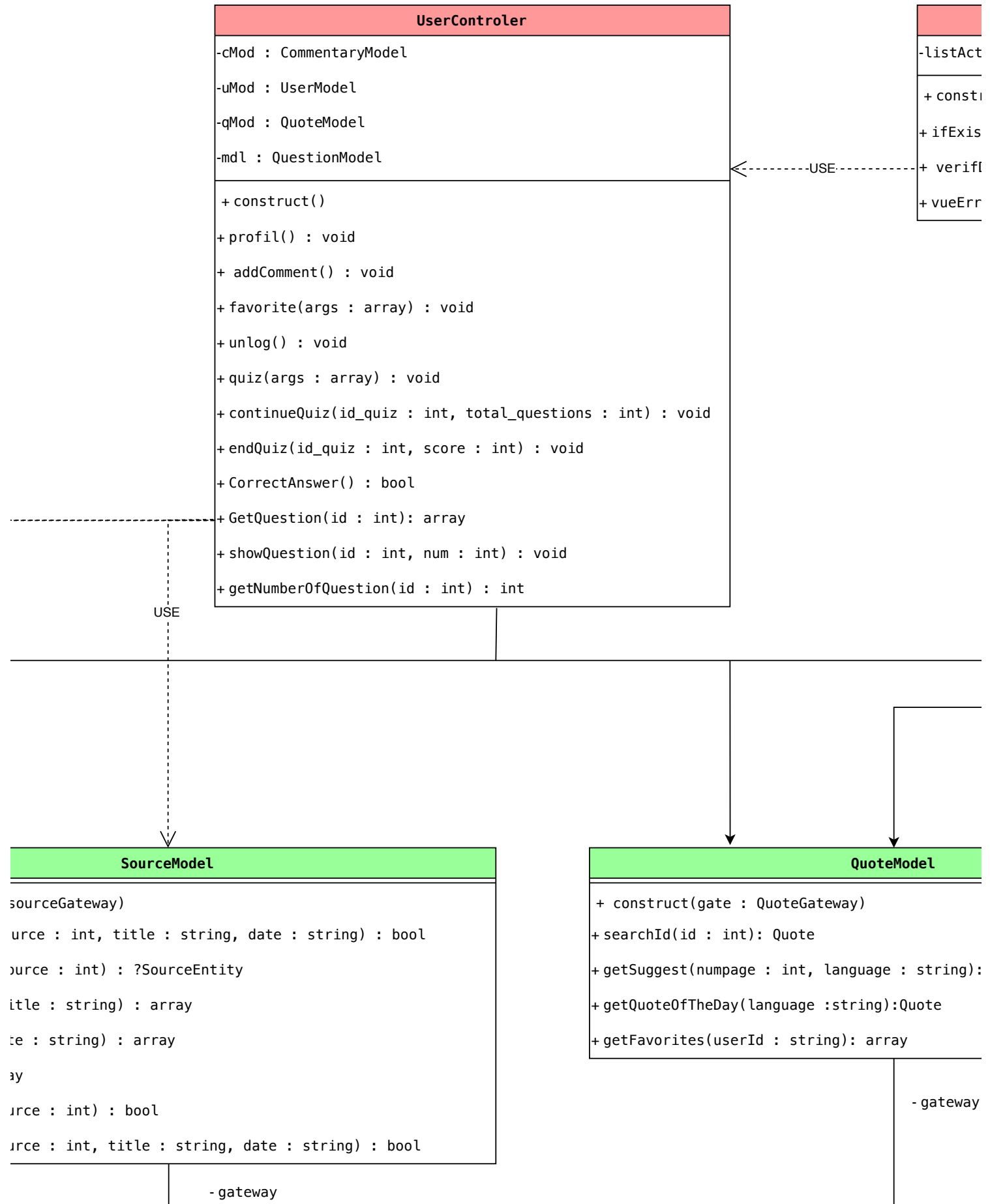
gateway



- gateway

USE





- co

FrontControler

tion : array

ruct(co : Connection)

steAction(action : string):bool

Droit(action : string):bool

reur(dVueErreur : array) : void

VisitorControler

- qMod : QuoteModel

-cMod : CommentaryModel

-sMod : SearchModel

-mdl : UserModel

-errors : array

+ construct()

+ accueil() : void

+ quote(arg : array) : void

+ favorite() : void

+ search(arg : array) : void

+ login() : void

+ signin(): void

+ validlogin() : void

+ validsignin() : void

USE



CommentaryModel

+ construct(gate : commentaryGateway)

+ createComment(comment : string, idQuote : string, idUser : string): bool

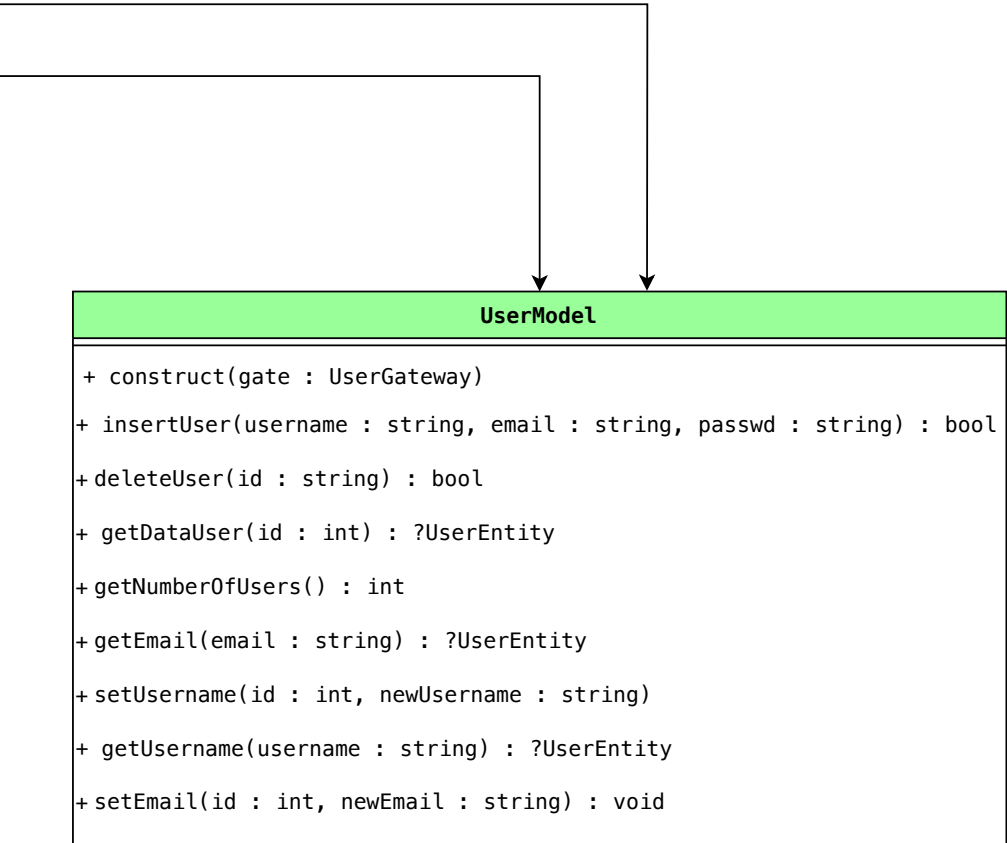
+ getComment(id : int): array

+ getComments(): array

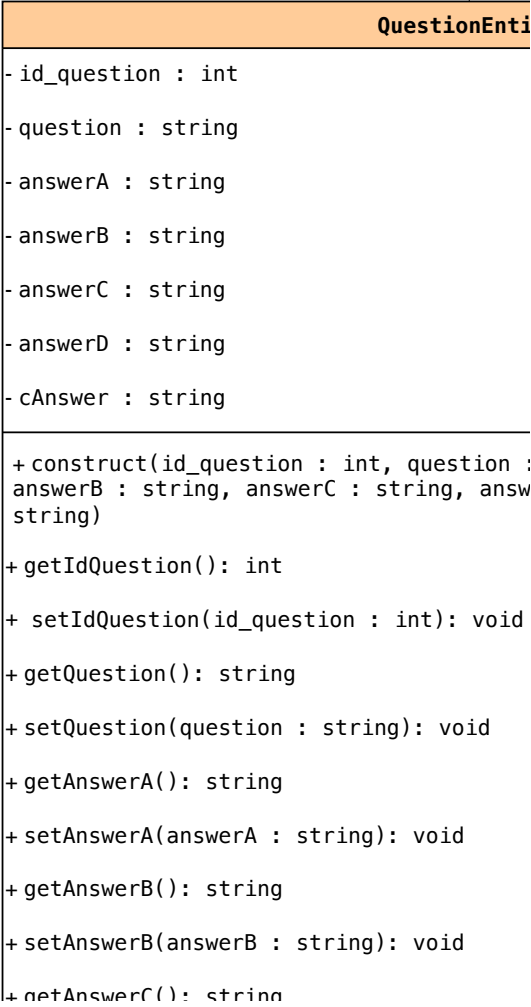
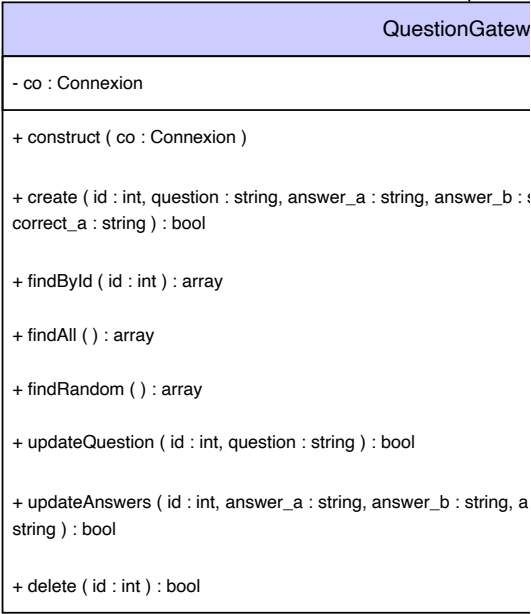
+ deleteComment(id_comment : int): bool

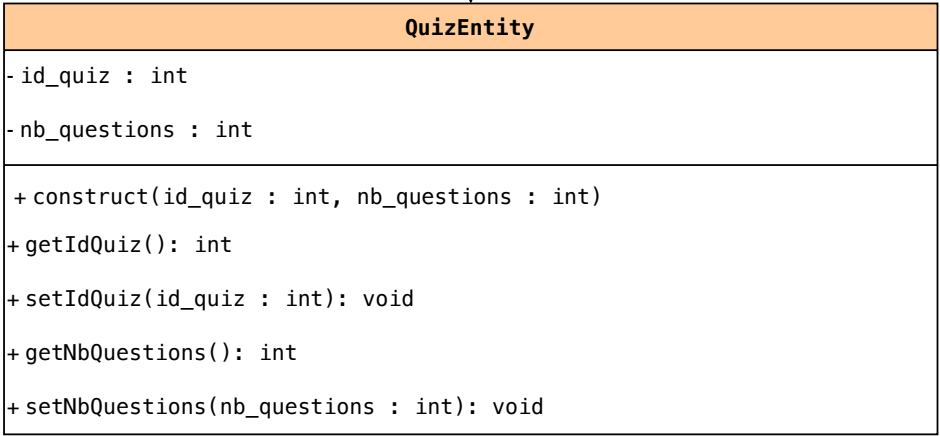
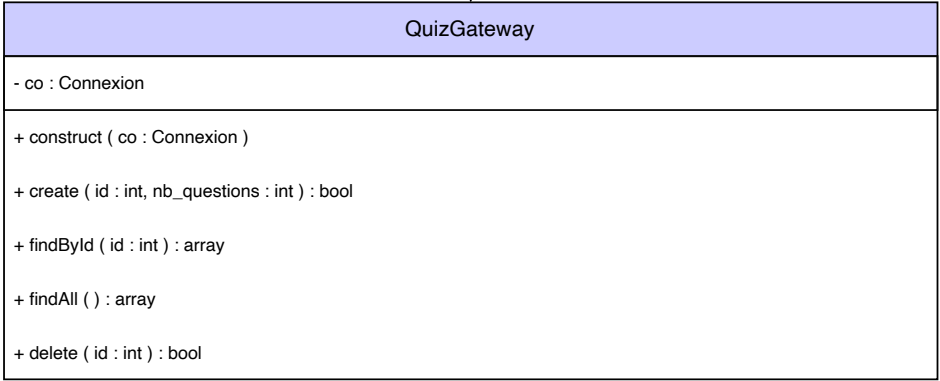
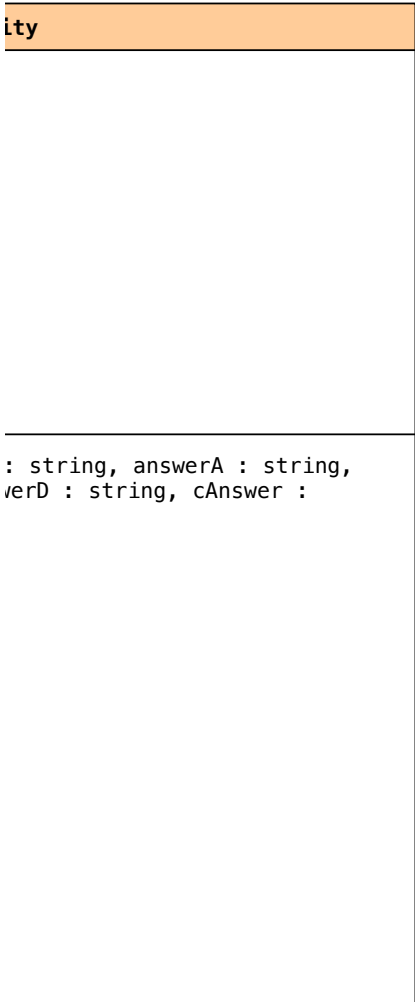
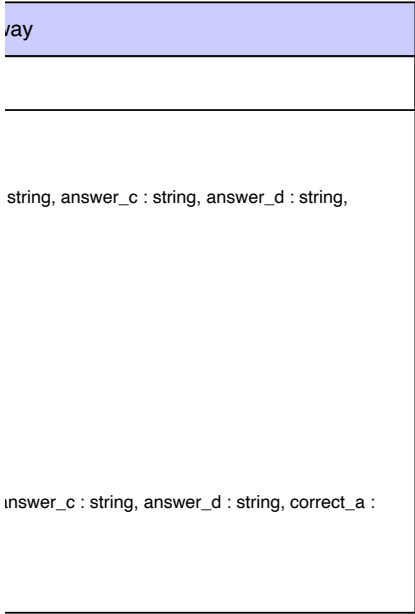
+ updateComment(id_comment : int, comment : string): bool

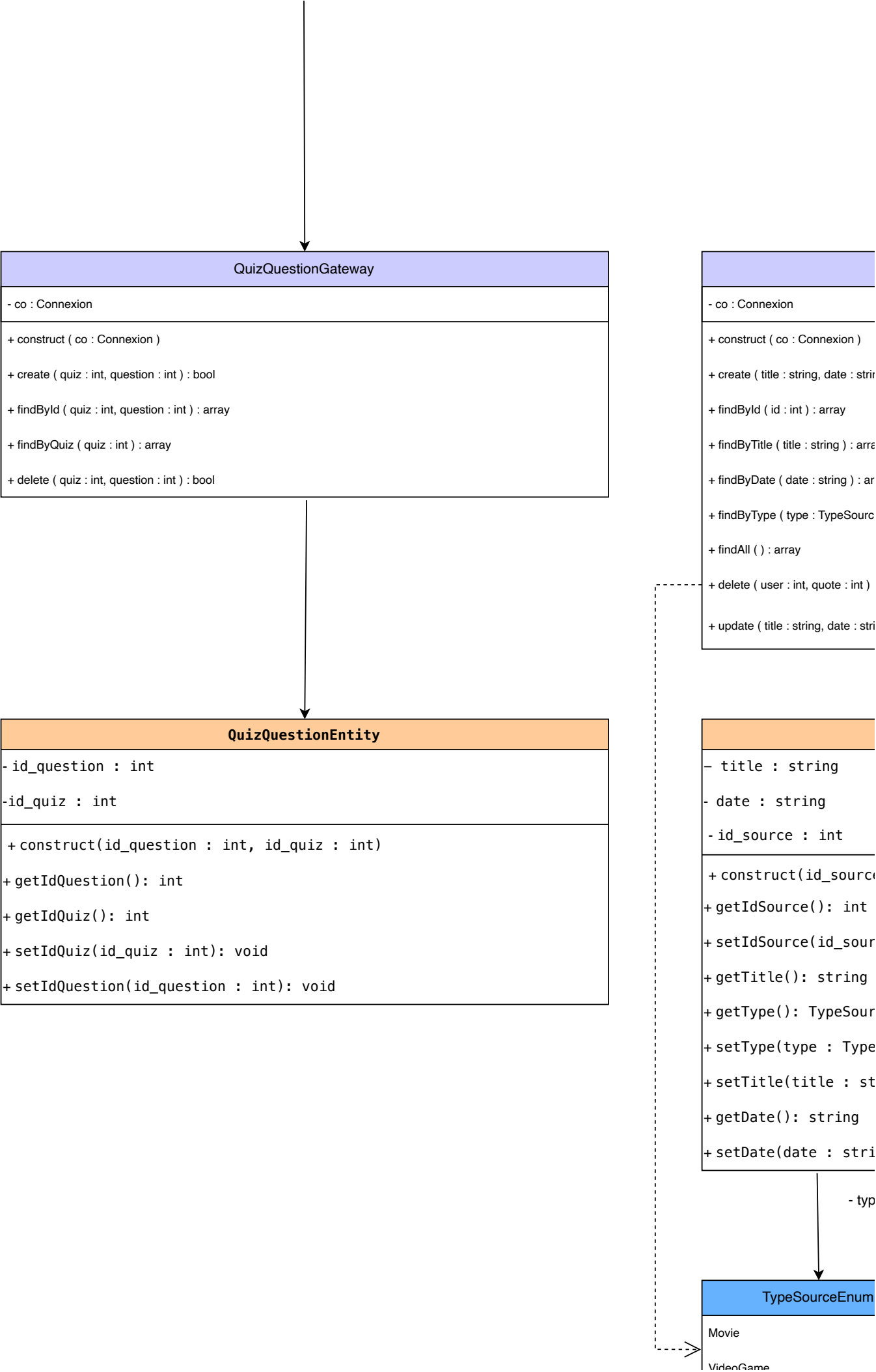
- gateway

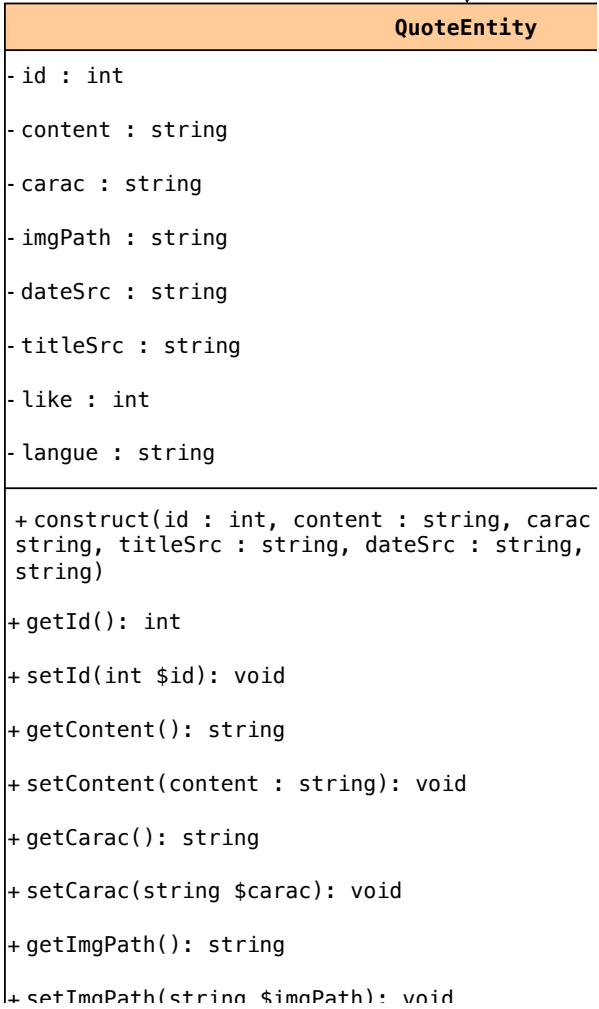
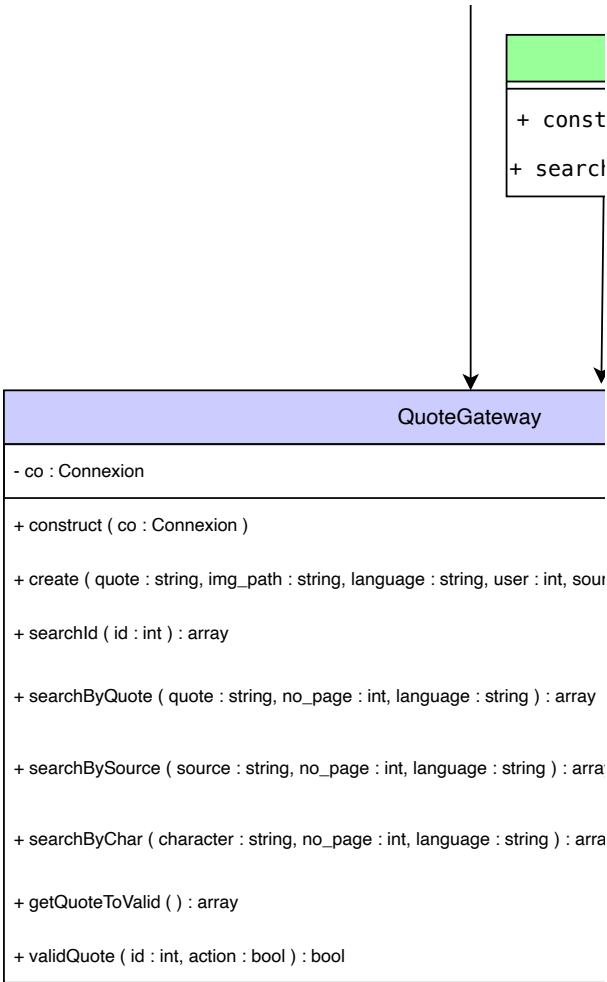
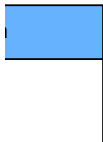
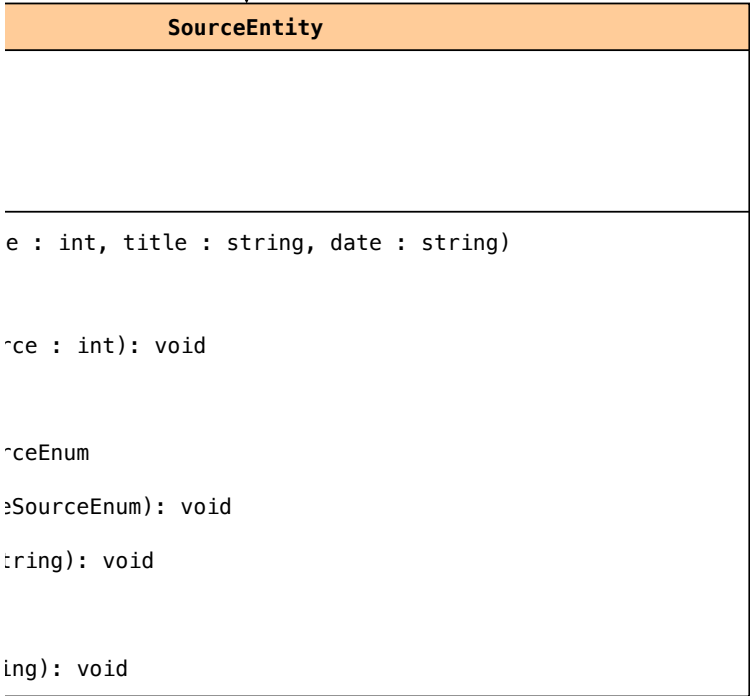
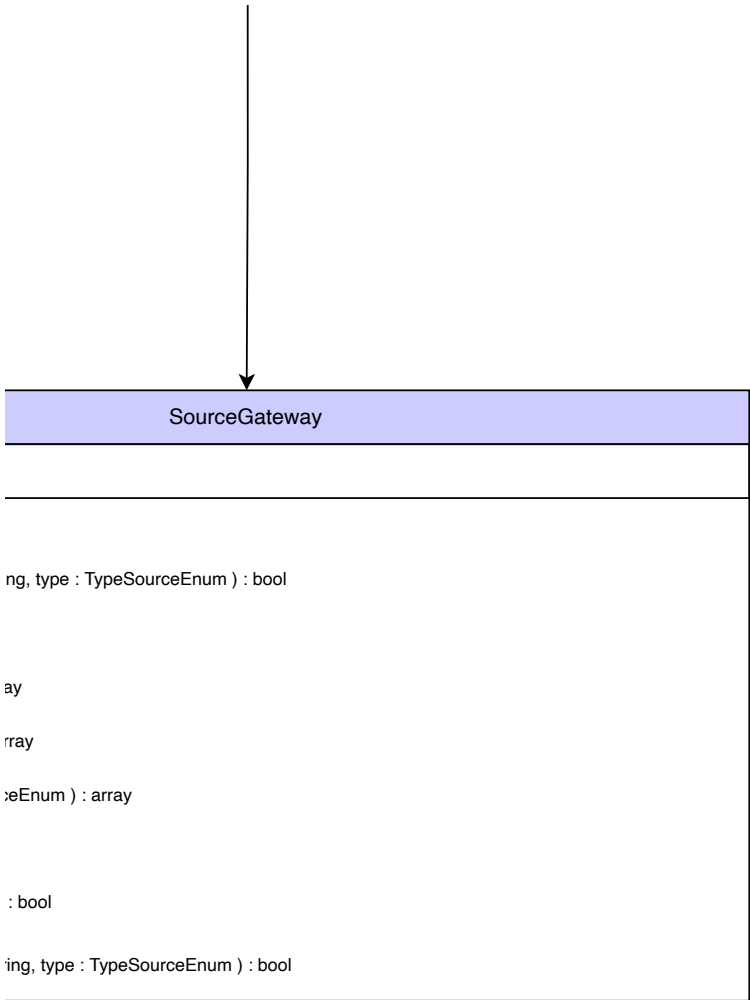


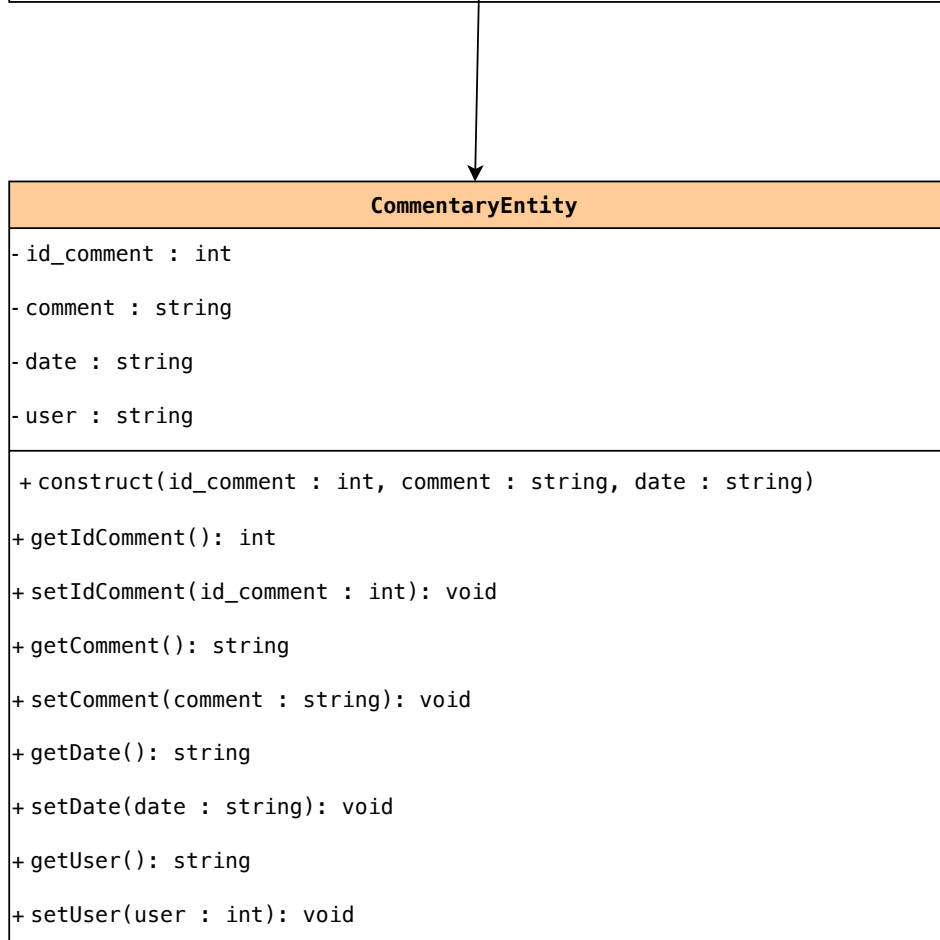
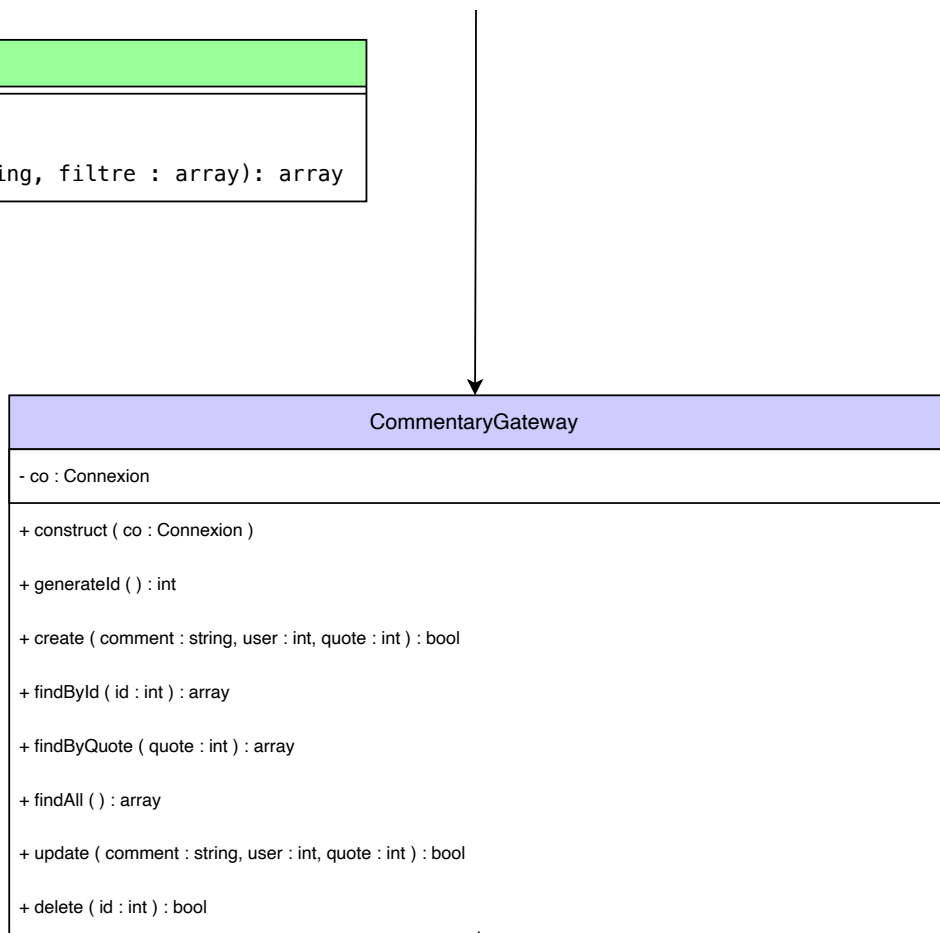
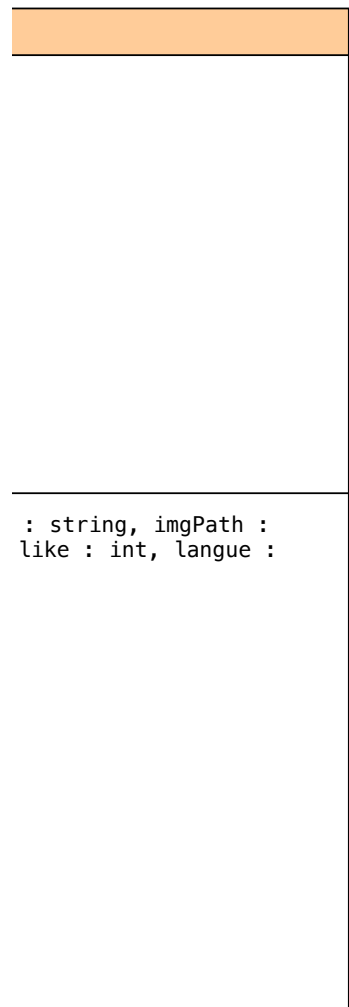
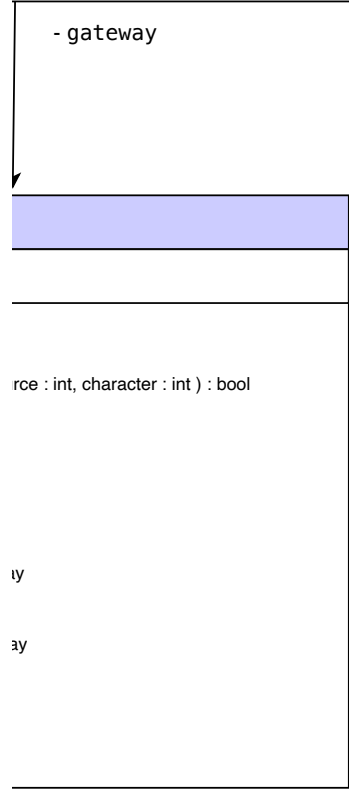
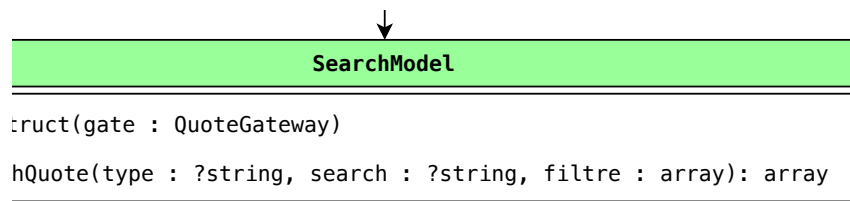




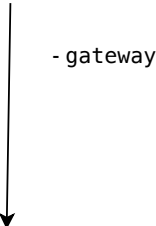








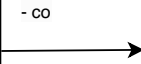
```
+ setImg(id : int, newImg : int) : void
+ setPassWd(id : int, newPassWd : string) : void
+ getIdByUsername(username : string) : void
```



UserGateway

```
+ construct ( co : Connexion )
+ getCountUsers ( ) : array
+ create ( id : int, username : string, email : string, password : string, isAdmin : bool, img_prfl : int ) : array
+ delete ( id : int ) : bool
+ getFavorite ( user : int ) : array
+ findById ( id : int ) : array
+ findByUsername ( username : string ) : array
+ findByEmail ( email : string ) : array
+ update ( id : int, username : string, email : string, password : string, isAdmin : bool, img_prfl : int ) : array
```

```
- stmt : var
+ construct ( dsn : string, username : string, password : string ) : void
+ getResults ( ) : array
+ executeQuery ( query : string, parameters : array ) : array
```



UserEntity

```
- id : int
- pseudo : string
- password : string
- email : string
- date : string
- imgPrfl : string

+ construct(id : int, pseudo : string, password : string, email : string, imgPrfl : string, date : string)
+ getId(): int
+ setId(id : int): void
+ getPseudo(): string
+ setPseudo(pseudo : string): void
+ getPassword(): string
+ setPassword(password : string): void
+ getEmail(): string
+ setEmail(email : string): void
+ getDate(): string
+ setDate(date : string): void
```



Connection
ng, password : string)
ers : array) : bool

```
+ getAnswerC(): string  
+ setAnswerC(answerC : string): void  
+ getAnswerD(): string  
+ setAnswerD(answerD : string): void  
+ getCAAnswer(): string  
+ setCAAnswer(cAnswer : string): void
```

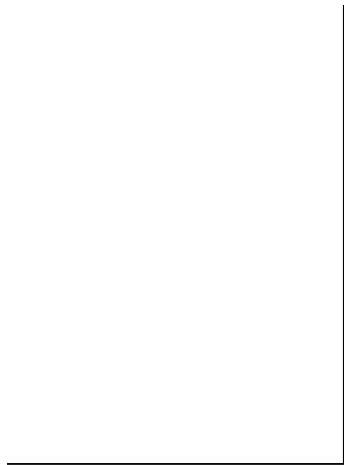


videogame

TV

Anime

```
+ setImgSrc(string $imgSrc): void  
+ getTitleSrc(): string  
+ setTitleSrc(titleSrc : string): void  
+ getDateSrc(): string  
+ setDateSrc(dateSrc : string): void  
+ setLike(like : int): void  
+ getLike(): int  
+ setLangue(langue : string): void  
+ getLangue(): string
```



```
+ isAdmin(): bool  
+ setIsAdmin(isAdmin : bool): void  
+ getImgPrfl(): string  
+ setImgPrfl(imgPrfl : string): void
```

